



2013 Honeywell Users Group EMEA

Rod Stein

The Evolution of OPC: Classic to Unified Architecture

# Agenda

- Welcome / Introduction / OPC refresh
- Evolution of OPC
- OPC Unified Architecture
- Under the Hood
- Migration
- More info and Questions
- Standard Architectures Classic (Optional)

# What is OPC

- Common communication specification
- Idea: Connect anything by anyone to anything else
- Goal: Save you money and time
- Governed by the OPC Foundation
- Used by all industries



# What is the OPC Foundation?

- Non-Profit Organization
- Dedicated to ensuring OPC interoperability in automation by creating and maintaining open OPC specifications for standardized communications
- Has 470 members around the world located in every major region of the world:
  - Europe: 48%
  - North America: 33%
  - Japan: 6%
  - China: 5%
  - Rest of the world: 8%





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# THE EVOLUTION OF OPC

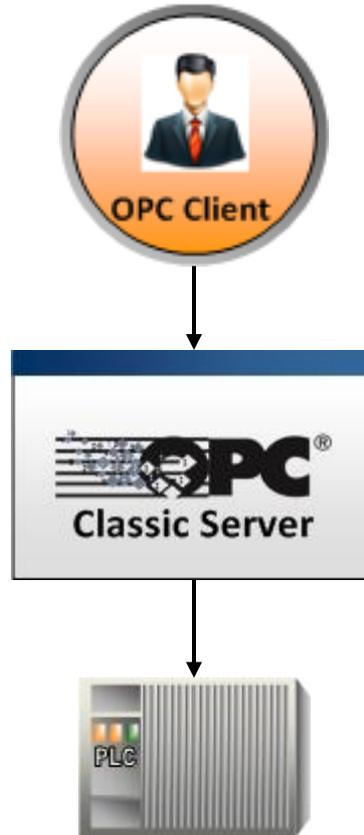
# The Evolution of OPC

Connectivity Vision



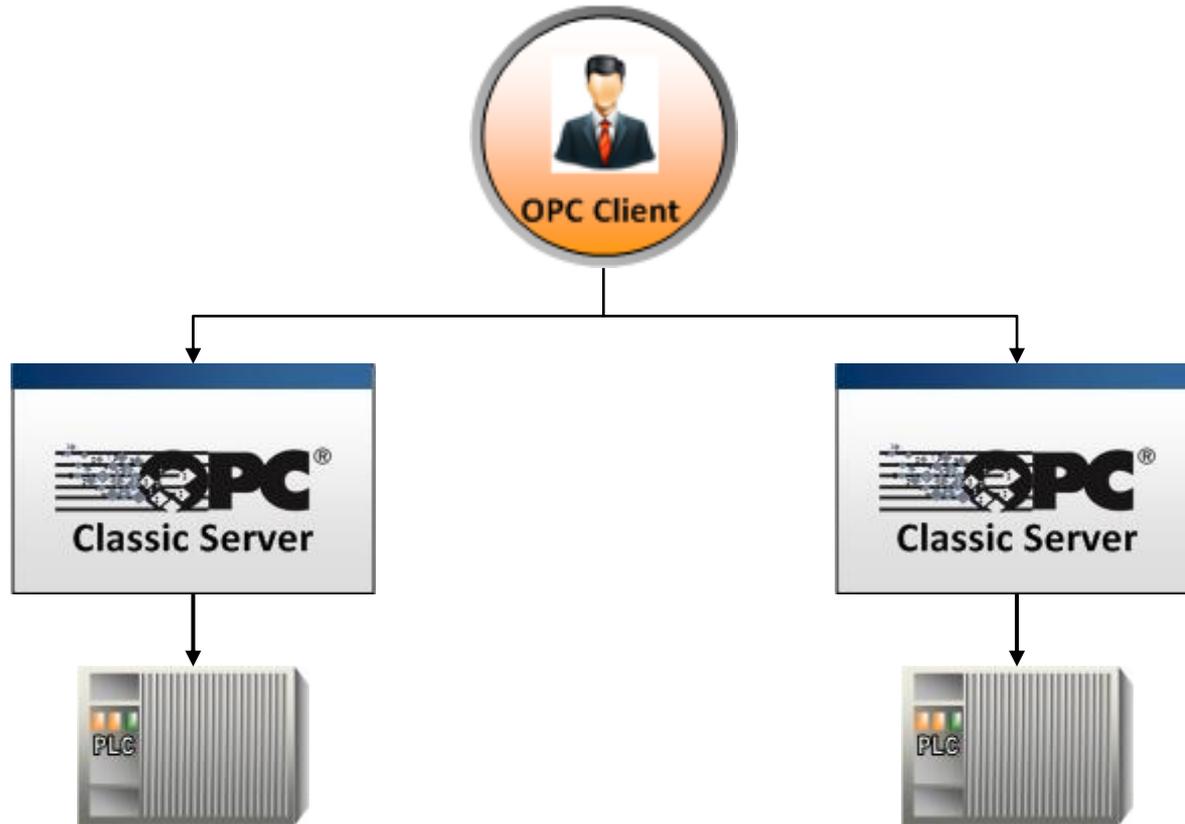
# The Evolution of OPC

Role of OPC – Universal Data Connectivity



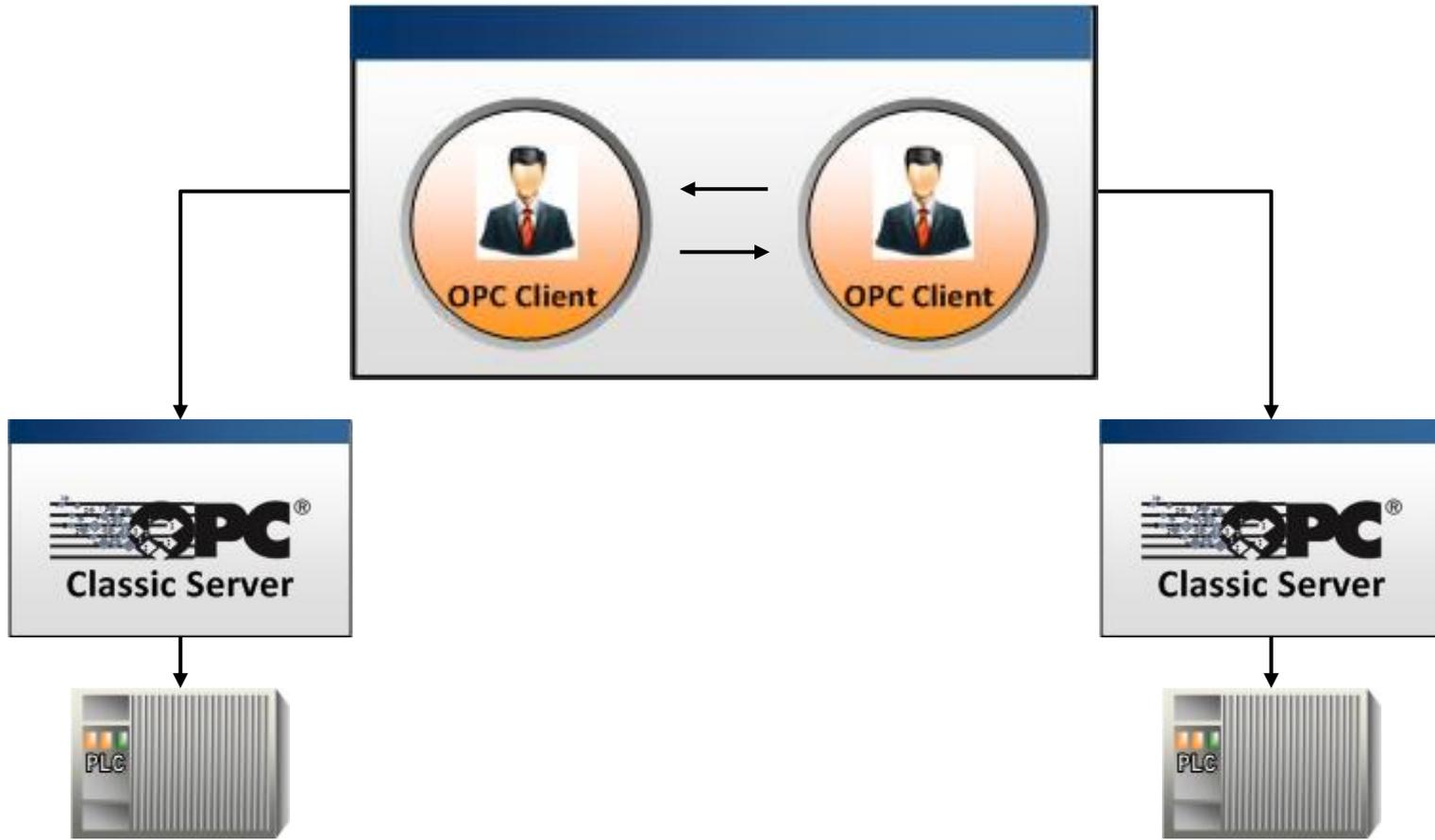
# The Evolution of OPC

## Role of OPC – Server Level Redundancy



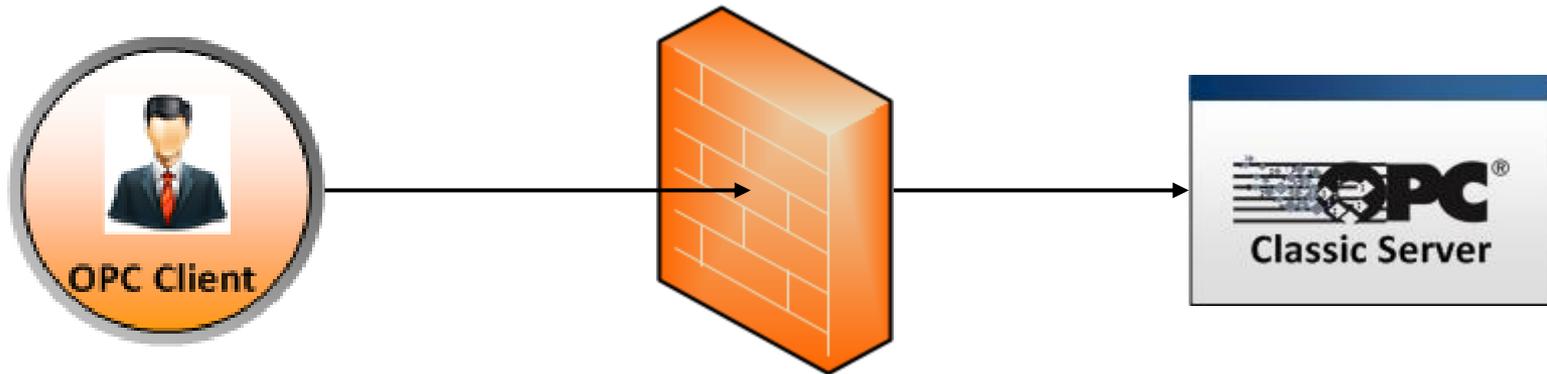
# The Evolution of OPC

Role of OPC – Device-to-Device Communication



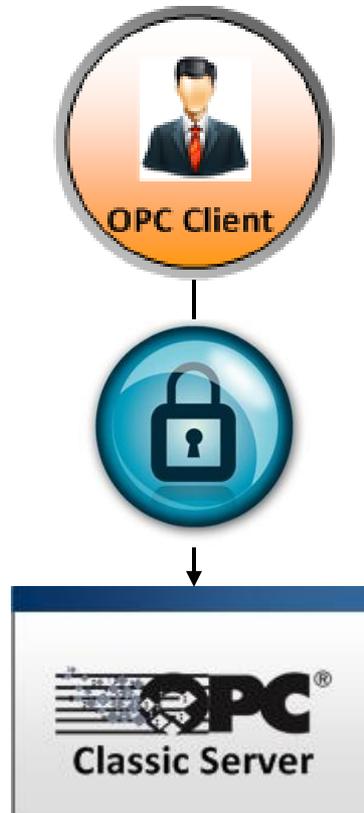
# The Evolution of OPC

Role of OPC – Reliable Communication



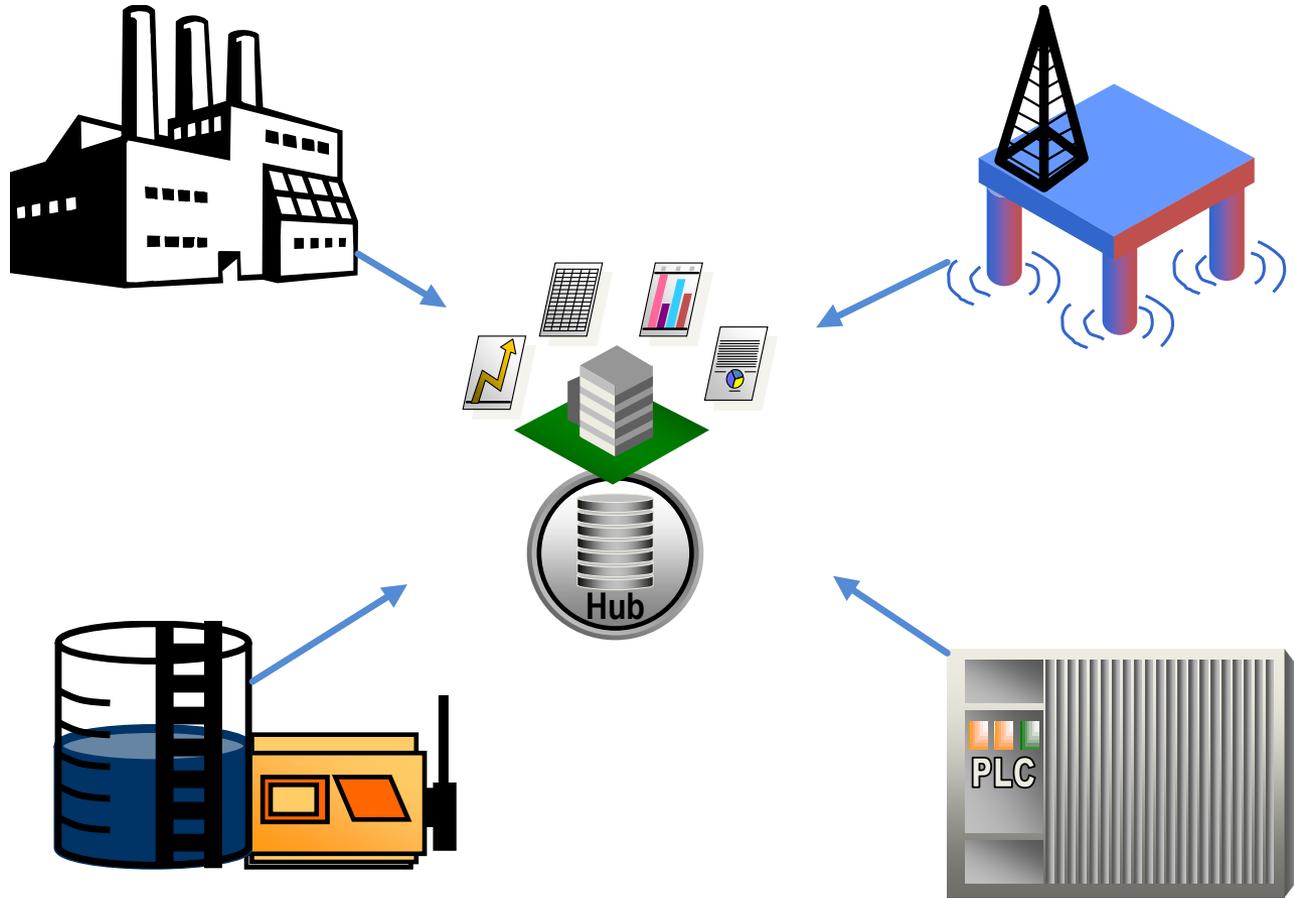
# The Evolution of OPC

Role of OPC – Secure Communication



# The Evolution of OPC

## Role of OPC – Geographic Distribution



# The Evolution of OPC

Classic OPC Specifications



**OPC DA**



**OPC HDA**



**OPC A&E**

**OPC XMLDA**



**OPC Security**

# The Evolution of OPC

Based on a Specific Technology

**COM/  
DCOM**

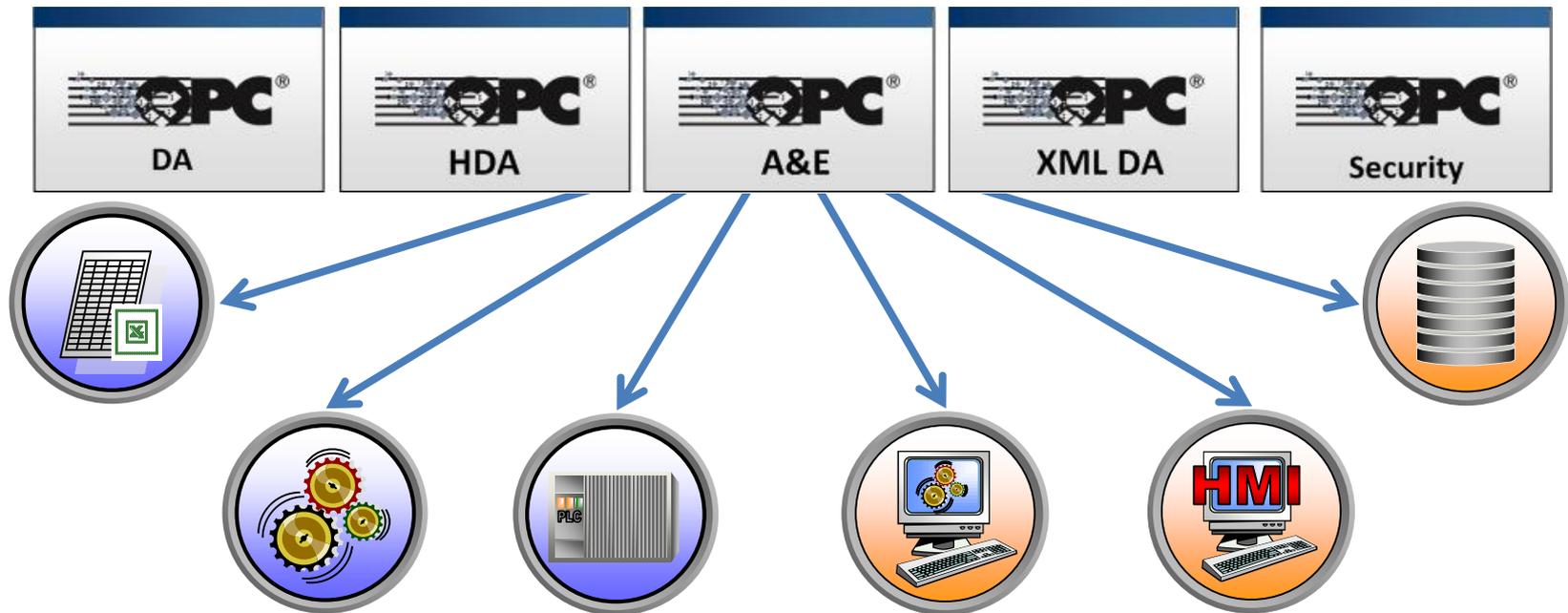


**Security**

**Scalability**

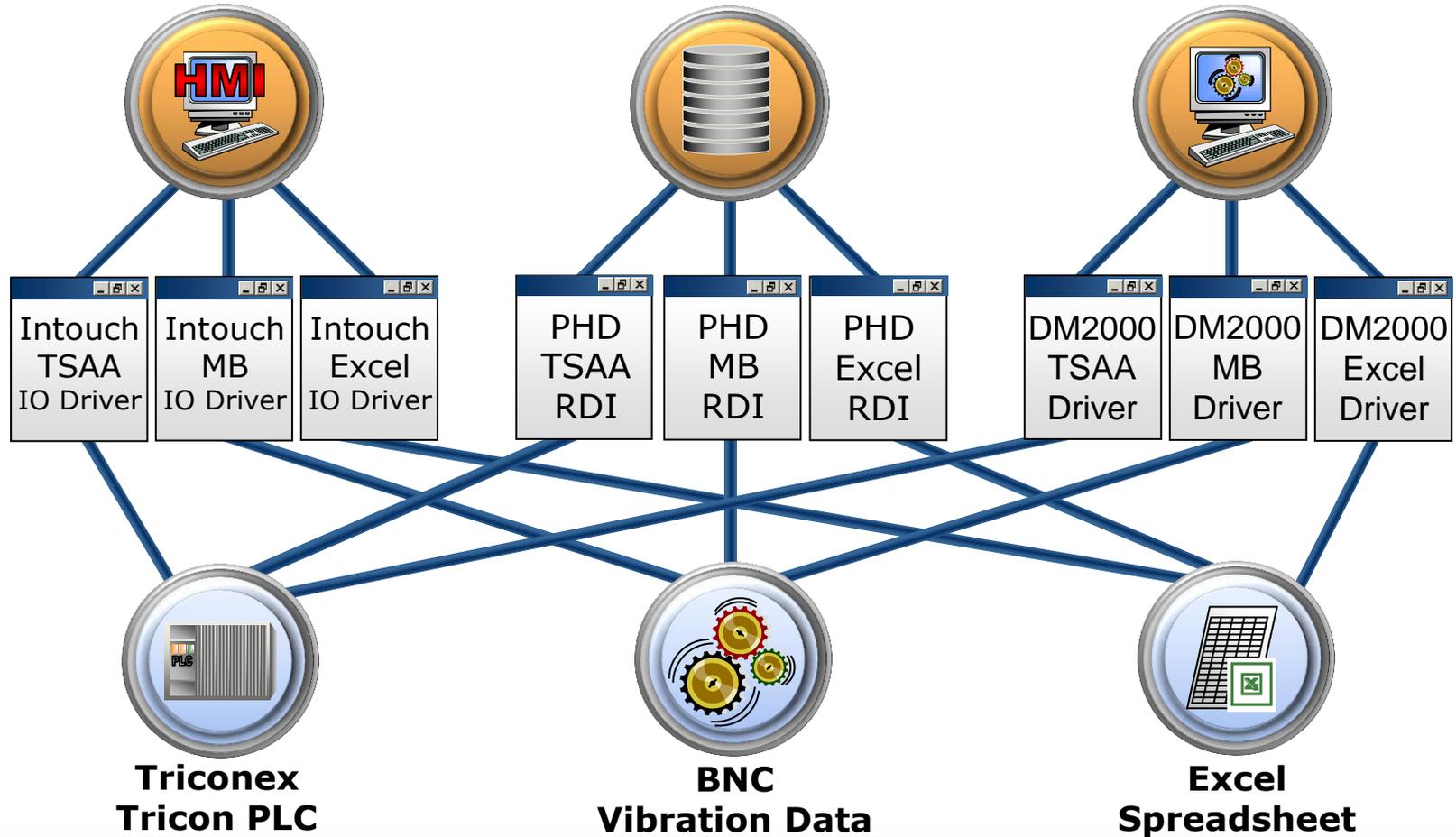
# The Evolution of OPC

## Information Model



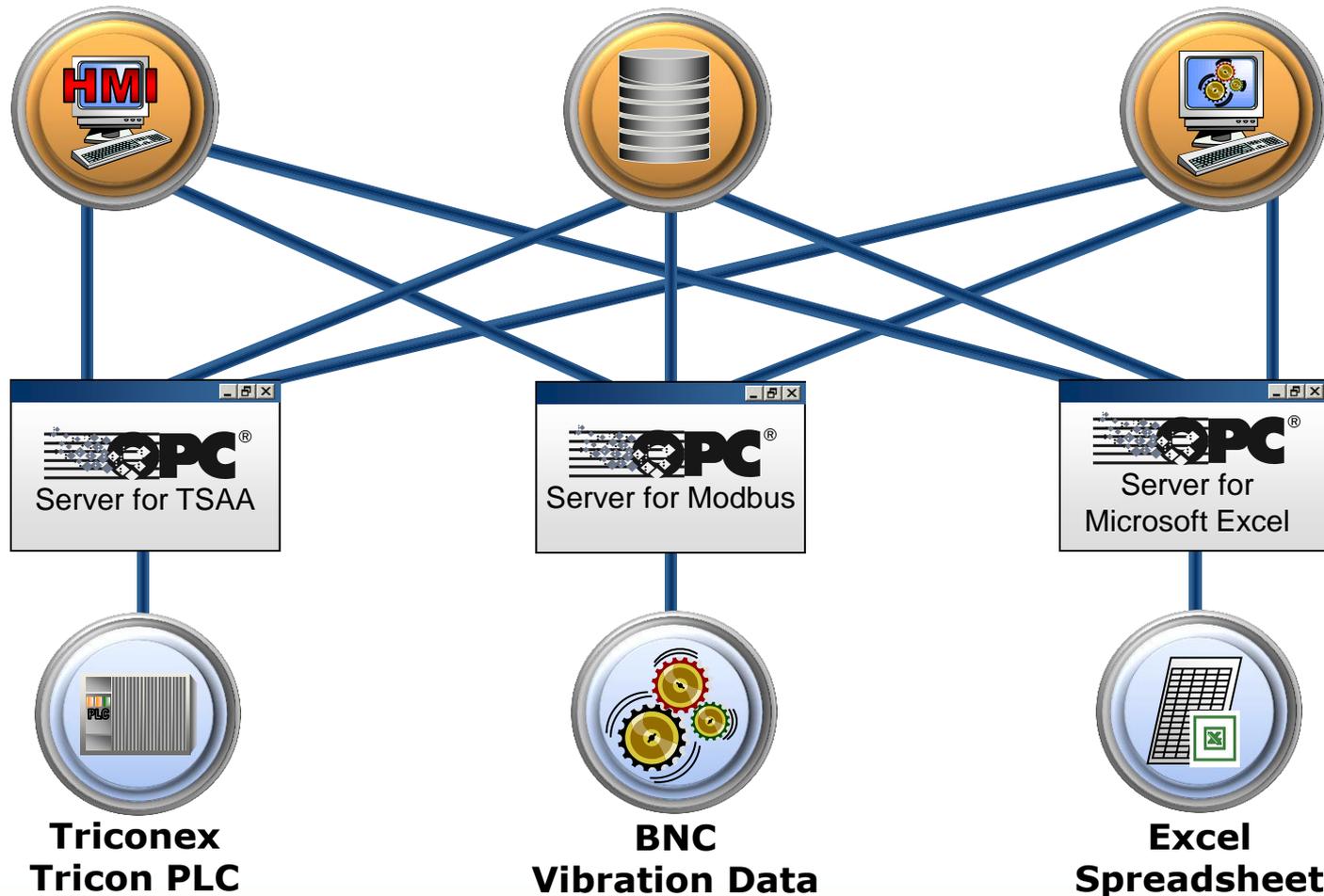
# The Evolution of OPC

Traditional Solution – A Network of Proprietary Software



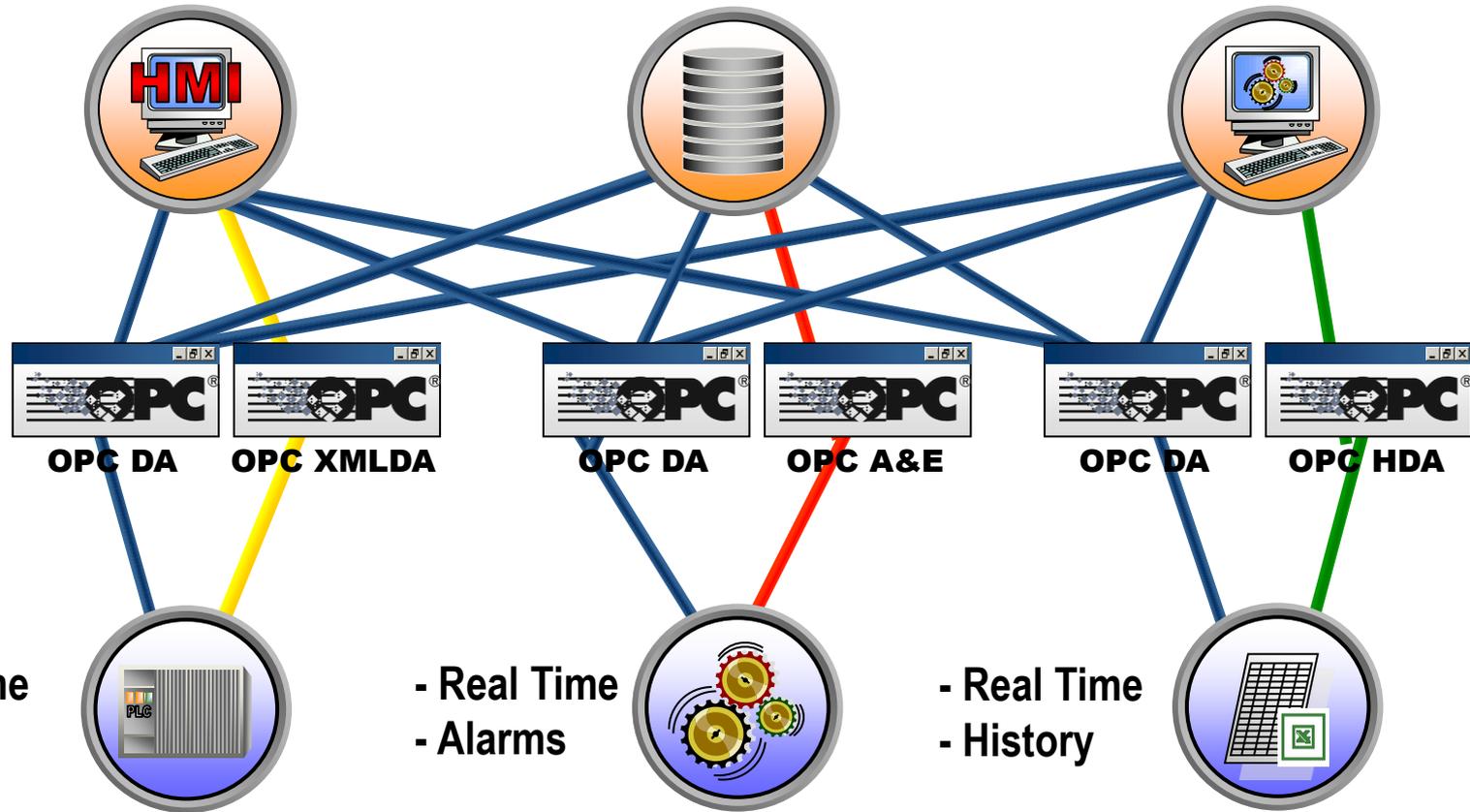
# The Evolution of OPC

## The Classic OPC Solution



# The Evolution of OPC

Network of Classic OPC Software



- Real Time  
- Internet

- Real Time  
- Alarms

- Real Time  
- History

# The Evolution of OPC

## Summary

1. Classic OPC developed to resolve existing issues with proprietary software
2. Places where users found limitations
  - a. Platform independence
  - b. Simple Data Representation
  - c. Security
  - d. Limited network capability



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# OPC UNIFIED ARCHITECTURE

# The UA Specification

## Core Specification Parts

- Part 1 Overview and Concepts
- Part 2 Security Model
- Part 3 Address Space Model
- Part 4 Services
- Part 5 Information Model
- Part 6 Service Mappings
- Part 7 Profiles

# The UA Specification

## Access Type Specification Parts

Part 8 Data Access

Part 9 Alarms and Conditions

Part 10 Programs

Part 11 Historical Access



# The UA Specification

## Utility Specification Parts

Part 12 Discovery

Part 13 Aggregates

# The OPC Unified Architecture Specification

## Design Goals

# Address Space

# Services

# Type Definitions

# The OPC Unified Architecture Specification

## Design Goals

**Multiple Hierarchies**  
**Reliable Data**  
**Failure Recovery**

# The OPC Unified Architecture Specification

## Design Goals

# Variety of Implementations Future-Proof Migration

# The Address Space

## Information Modeling

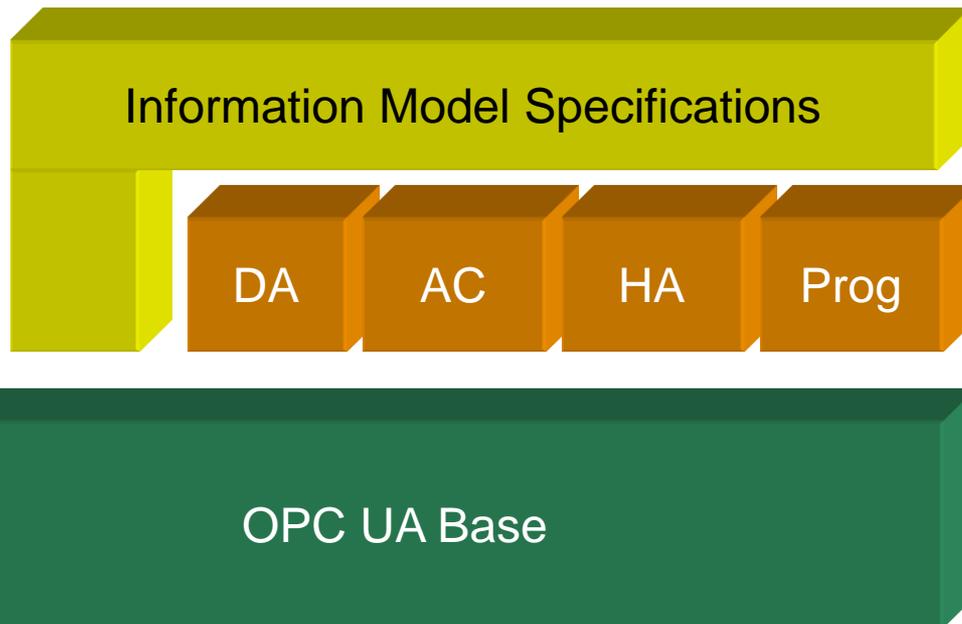
Additional information modeling for the successful features of Classic OPC is provided in Parts 8, 9, 11 and 13 of the OPC UA specification, on top of those already provided in the base.



OPC UA Base

# The Address Space

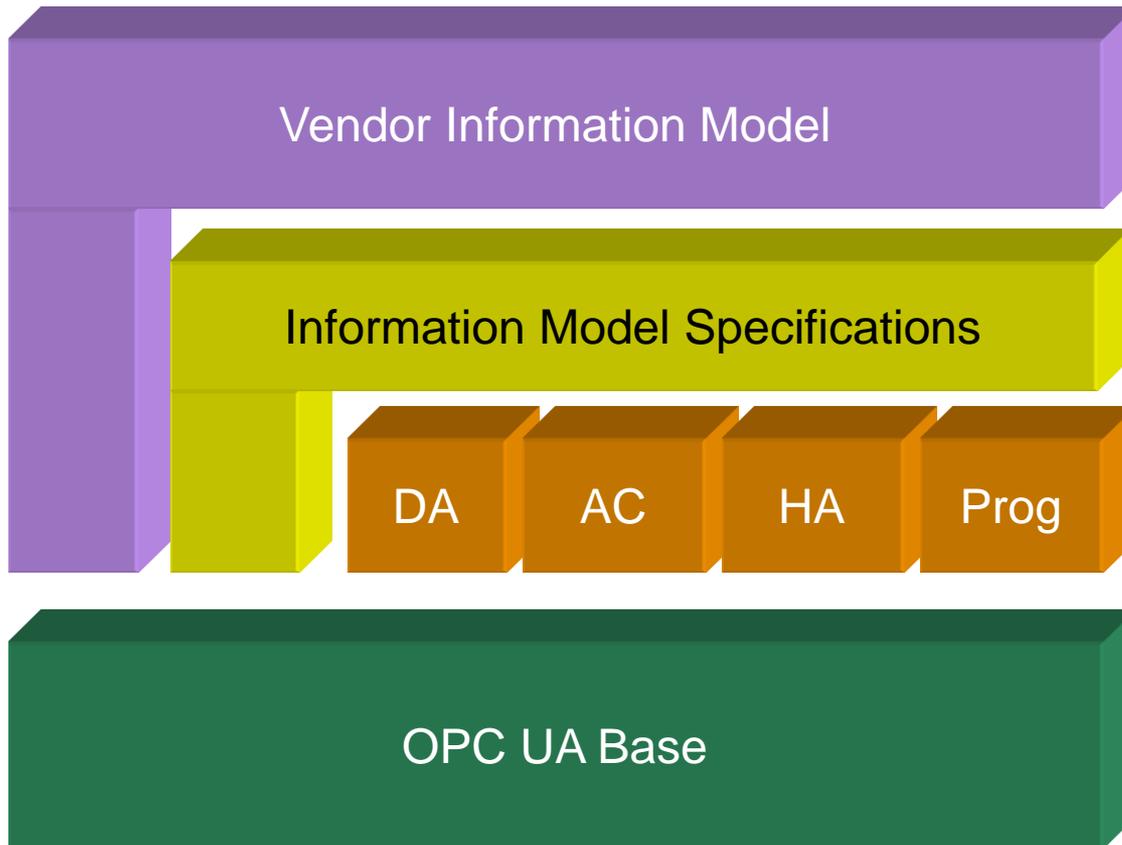
## Information Modeling



These same building blocks can be used by vendors to effectively model other specifications than OPC. PLCOpen and BACNet are examples of these.

# The Address Space

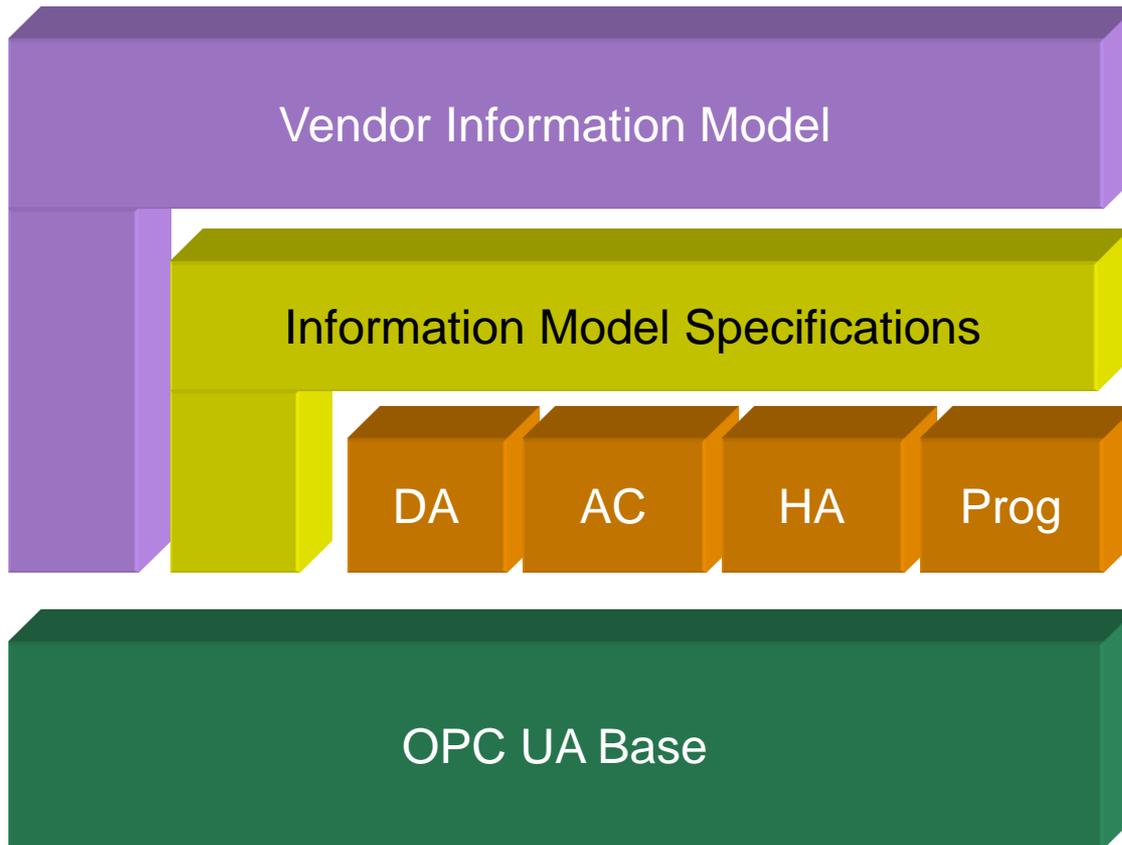
## Information Modeling



Vendors can also use these building blocks to construct models that conform to a specific device or protocol.

# The Address Space

## Information Modeling



This all assumes that the vendor is creating a model for which all of the components are defined. Where this is not the case, the vendor can create his own definitions based on the data available in the device.

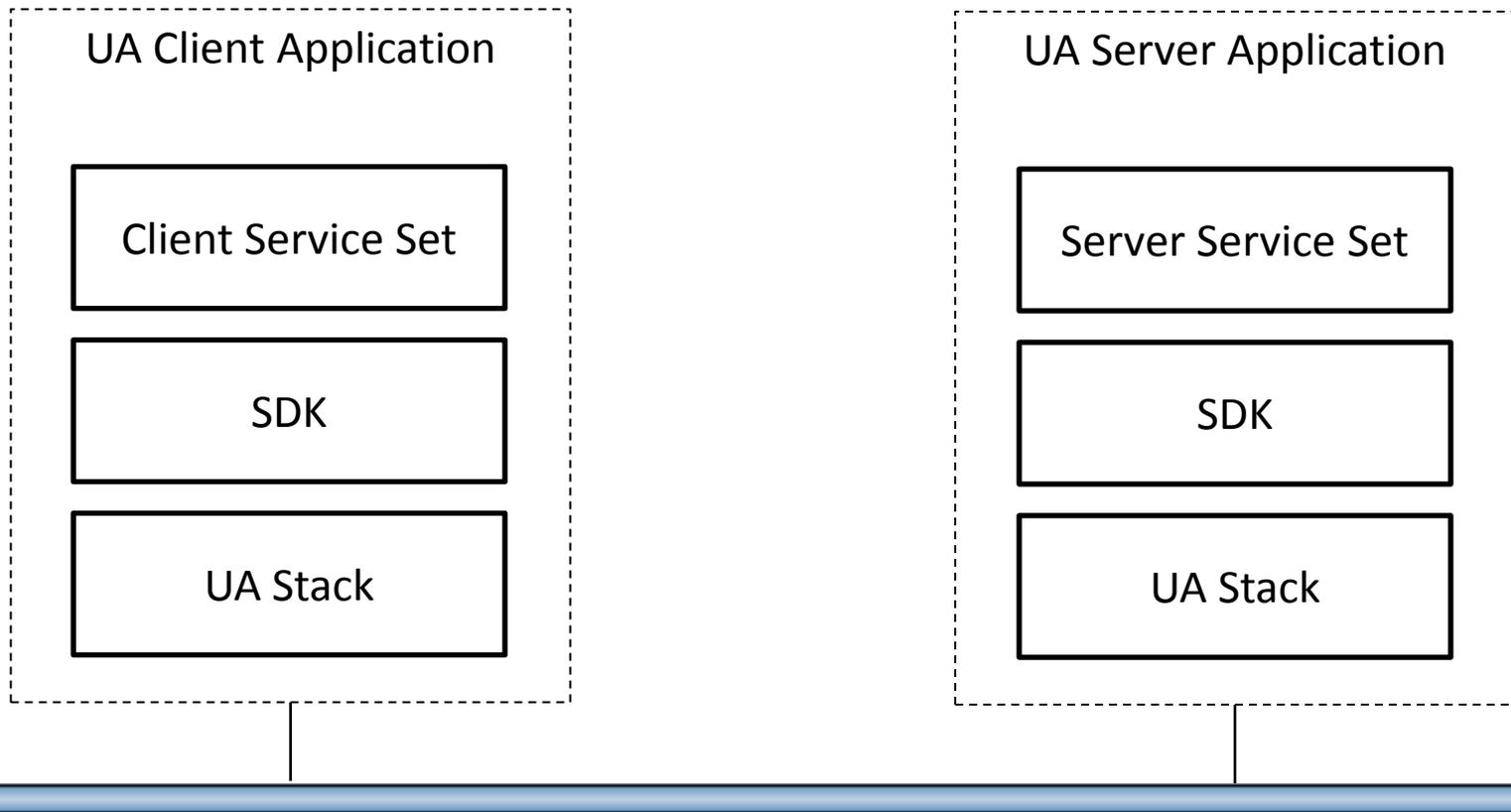


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# UA UNDER THE HOOD

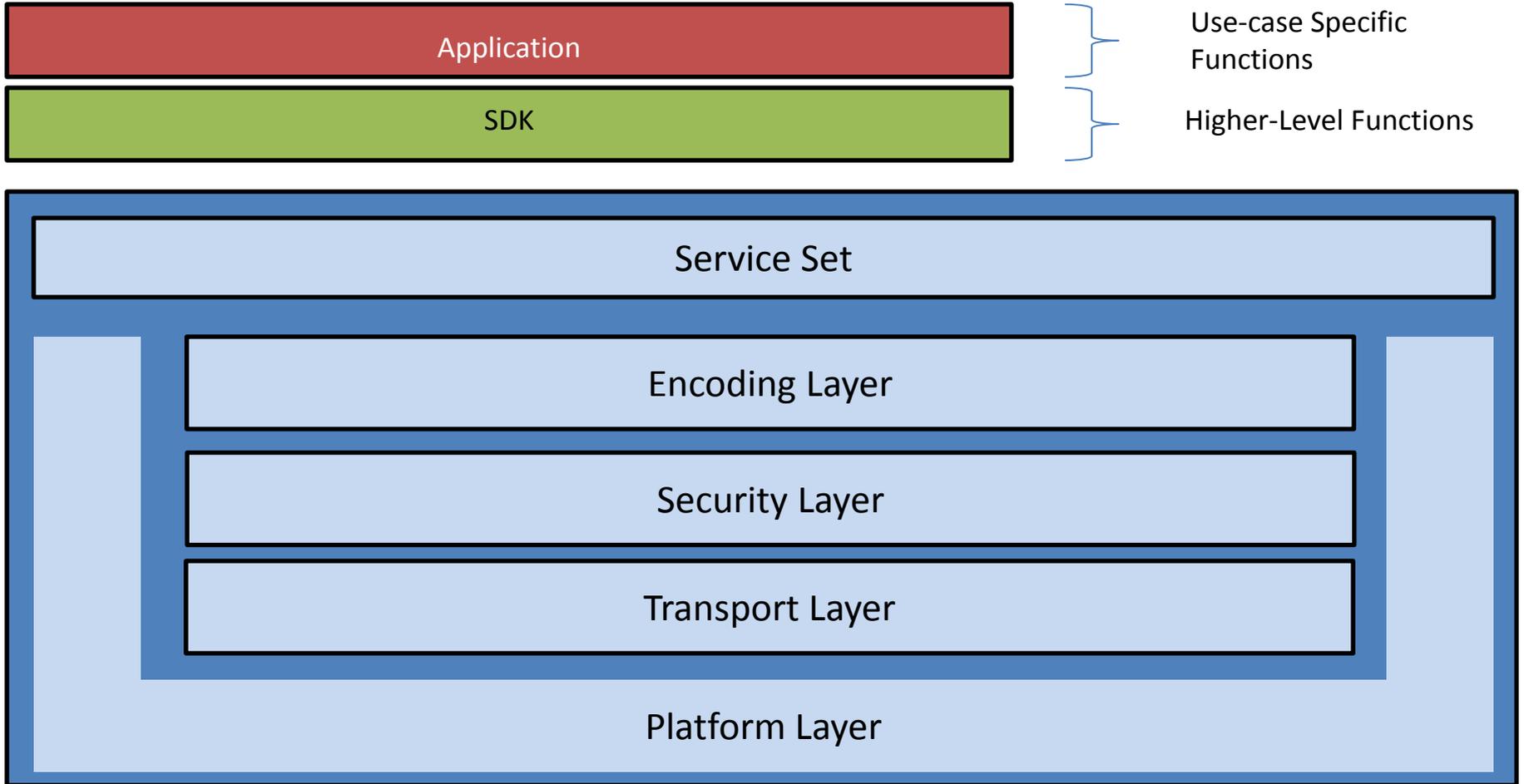
# The UA Stack

## Software Layering



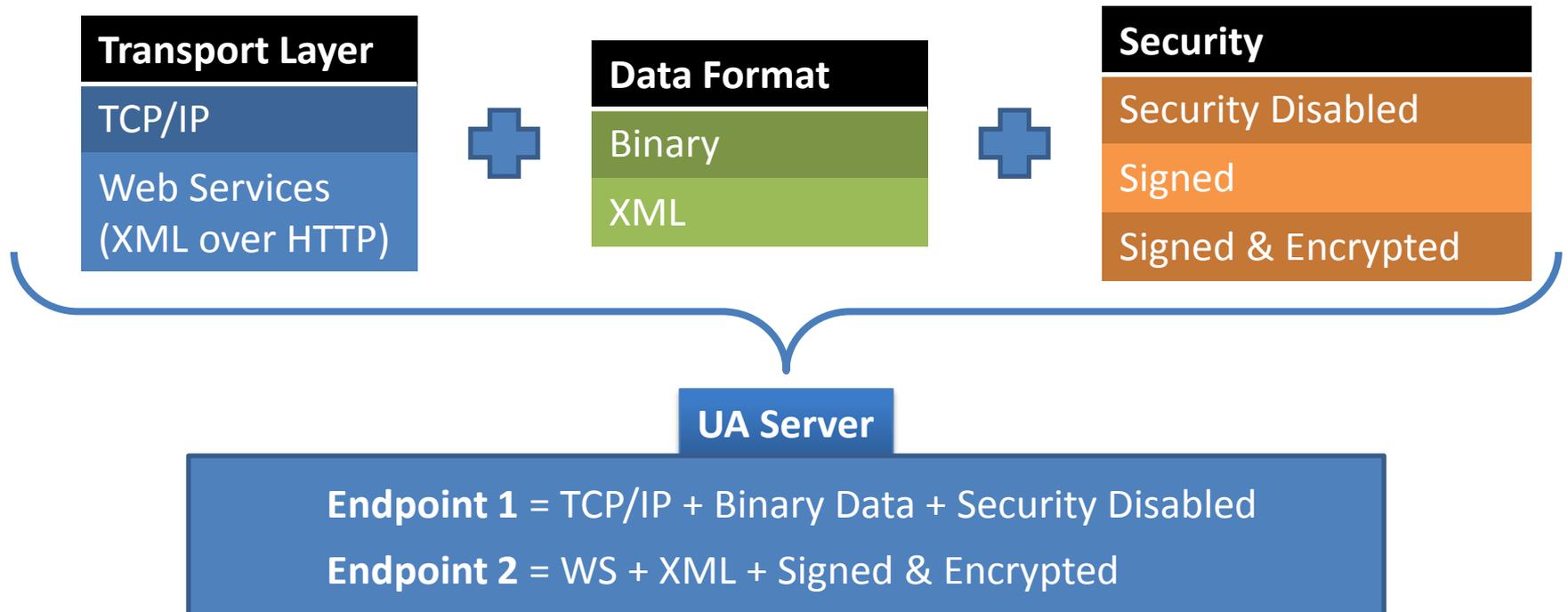
# The UA Stack

## Software Layering



# UA Stack

- Multiple connection types supported:



## Endpoint Type Trade-offs



### Configuration 1: TCP/IP + Binary Data

- Low Overhead: Fastest method of transferring
- Firewall Configuration required
- Preferred in Control Level environments



### Endpoint 2: Web Services + XML

- High Overhead, CPU intensive
- Firewall friendly
- SAP, MES, and Enterprise wide communications

## Technology Options

### Transport Protocols

- OPC UA TCP
  - Full duplex communication between client and server
  - Responses can be returned in any order
  - Responses can be returned on a different transport endpoint if transmission failures cause temporary TCP session interruption

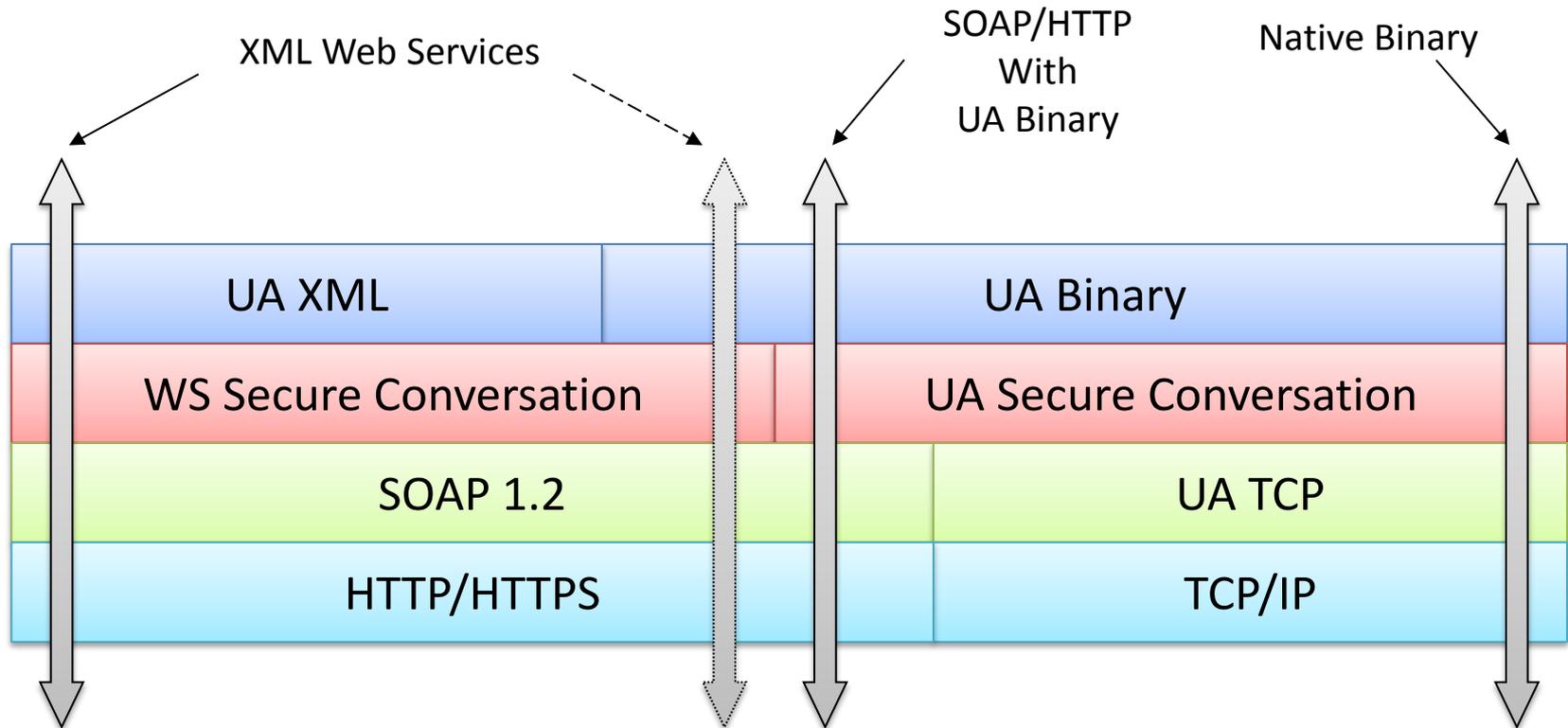
### 2. SOAP/HTTP

- XML-based syntax for exchanging messages between applications
- SOAP 1.2

### 3. HTTPS

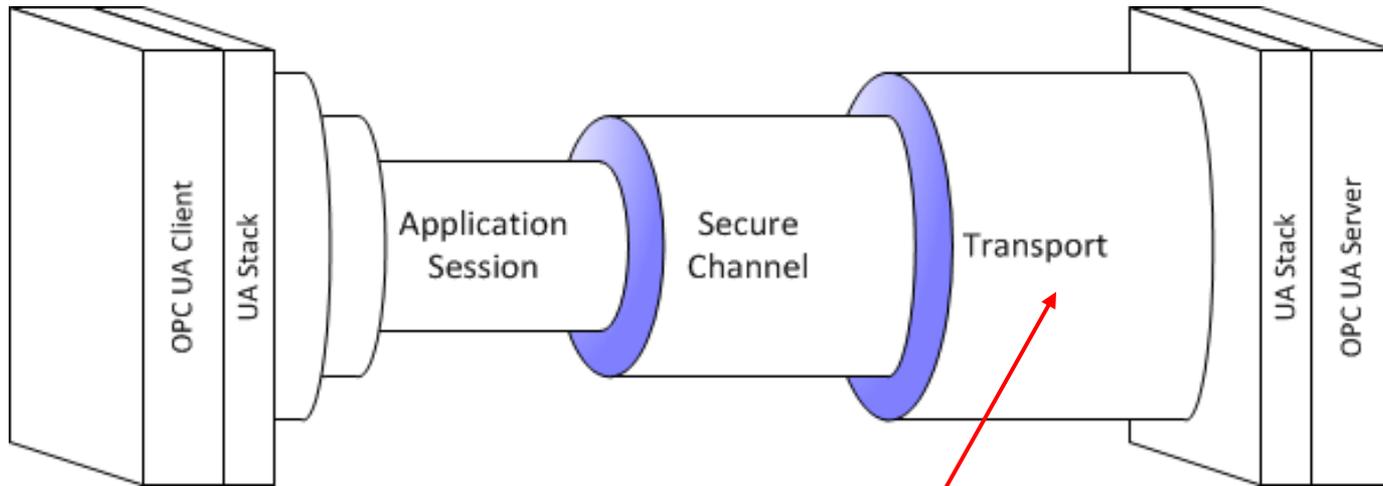
- HTTP messages exchanged over a SSL/TLS connection
- Point-to-point communication

# UA Stack



# OPC UA Security and Implementation

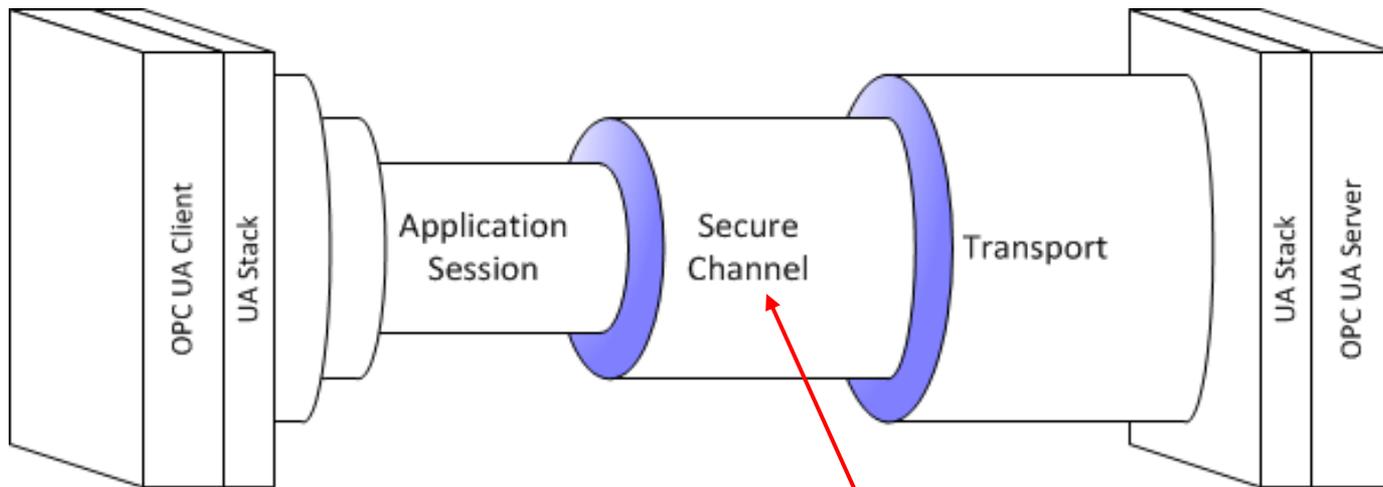
## Security Profiles



Security can be implemented in the transport protocol

# OPC UA Security and Implementation

## Security Profiles

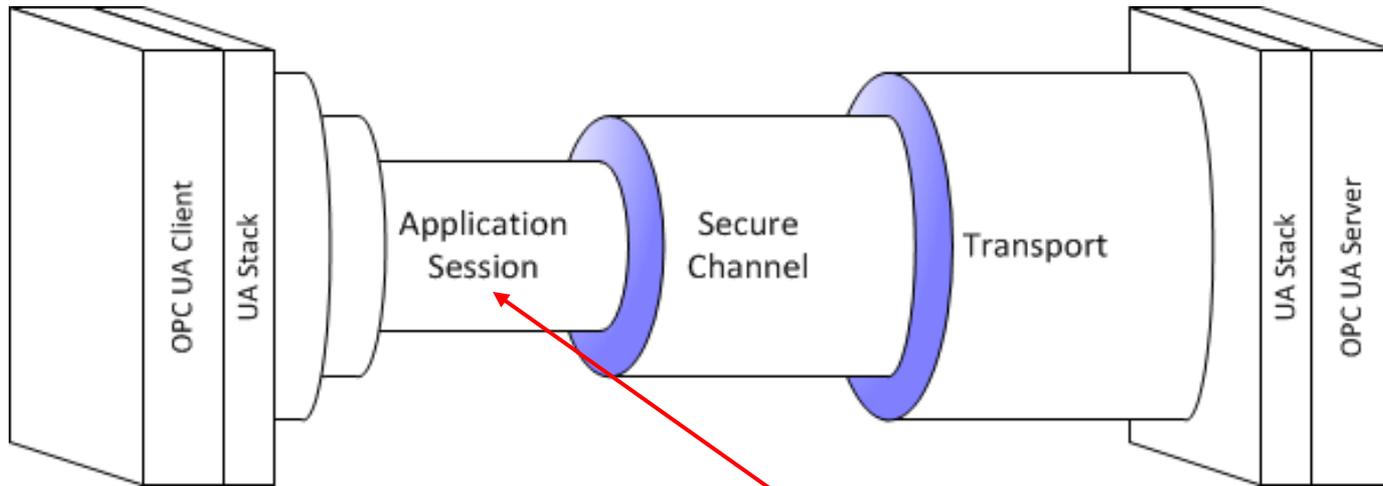


The Security mechanisms defined in the stack are used by the *SecureChannel* to secure messages passed over this channel

PKI X.509

# OPC UA Security and Implementation

## Security Profiles

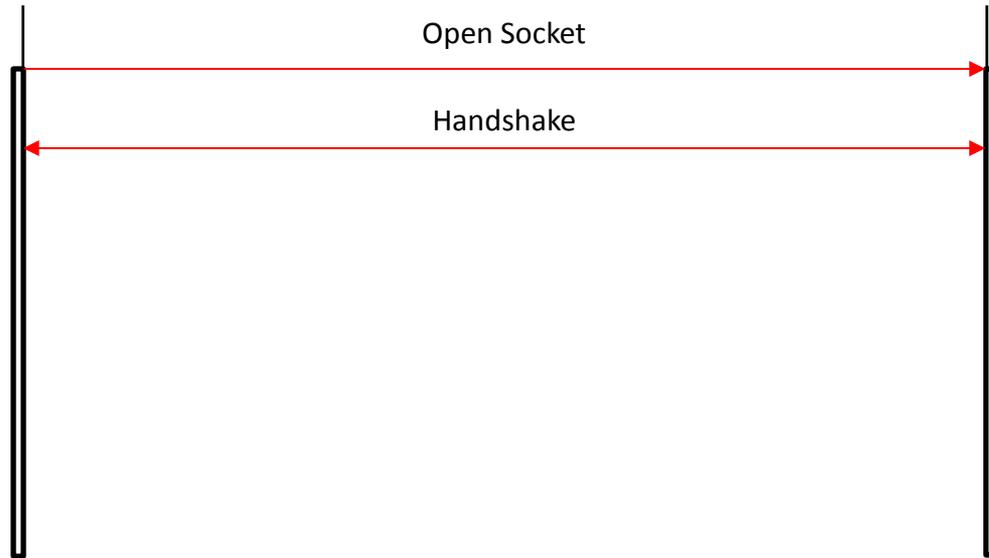
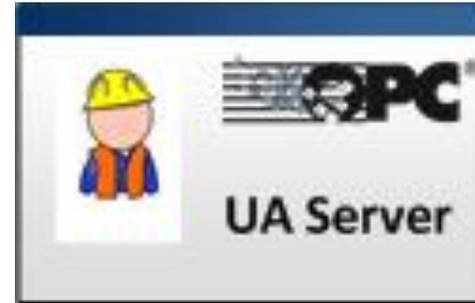


The session uses the algorithms defined for the channel and assigns an identity to the connection

Token: None, User/Pswd, Kerberos, X.509

# The Connection Process

Create a TCP Connection

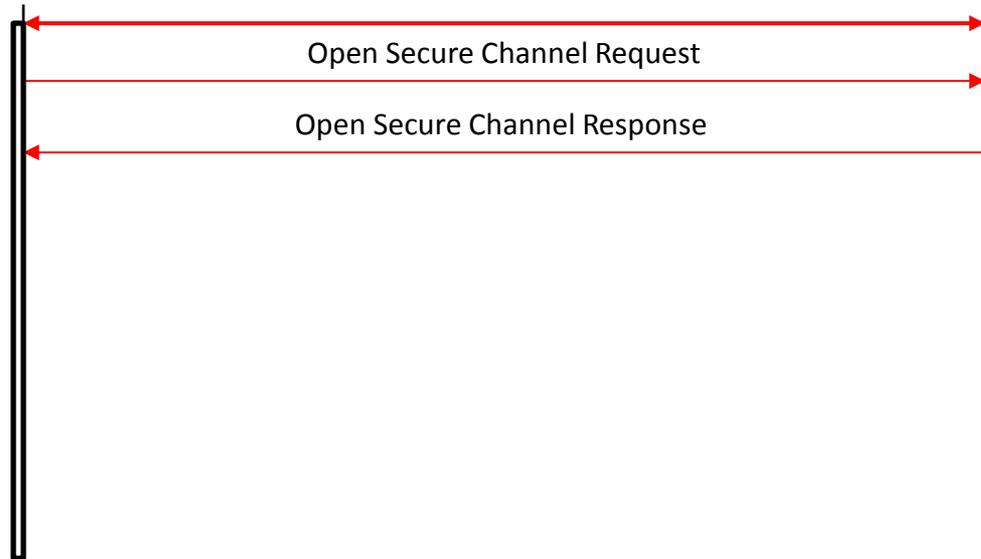


# The Connection Process

## Create a Secure Channel

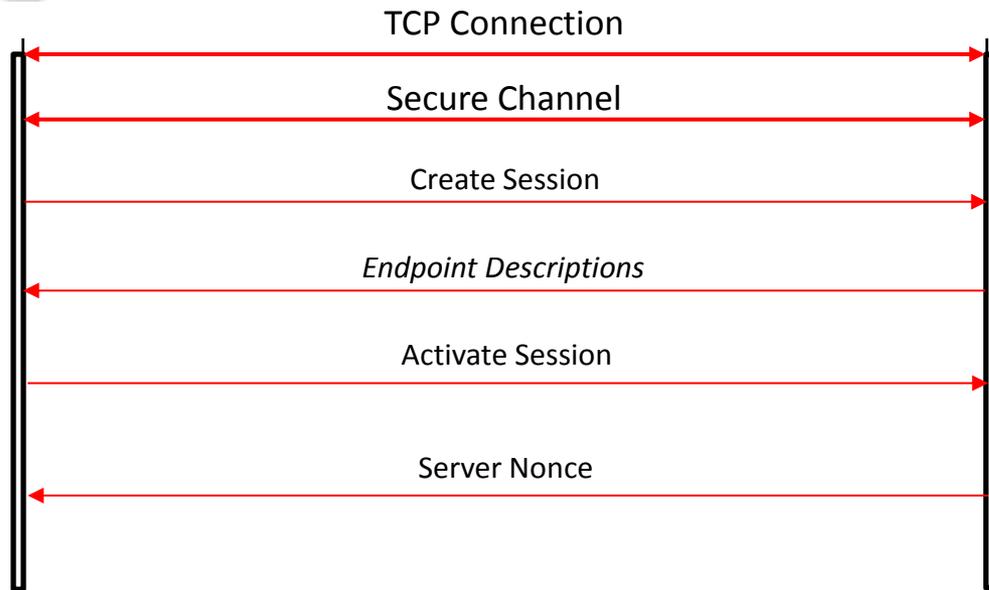


TCP Connection



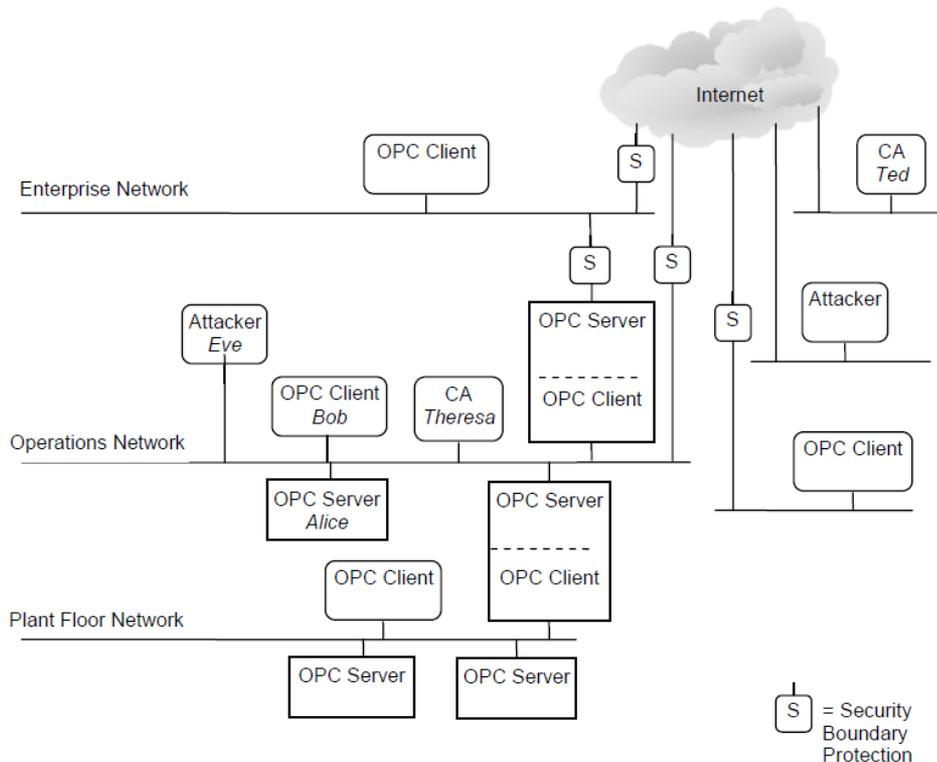
# The Connection Process

Create and Activate a Session



# OPC UA Security and Implementation

## Integration With Site Security



OPC UA applications will be deployed in a wide variety of locations within a wide variety of environments.

The site-specific security policies will determine what the overall security implementation will be.

This will address security policy and procedures, personnel, responsibilities, audits and physical security.

OPC UA applications will implement the features that are expected to be required by the customer

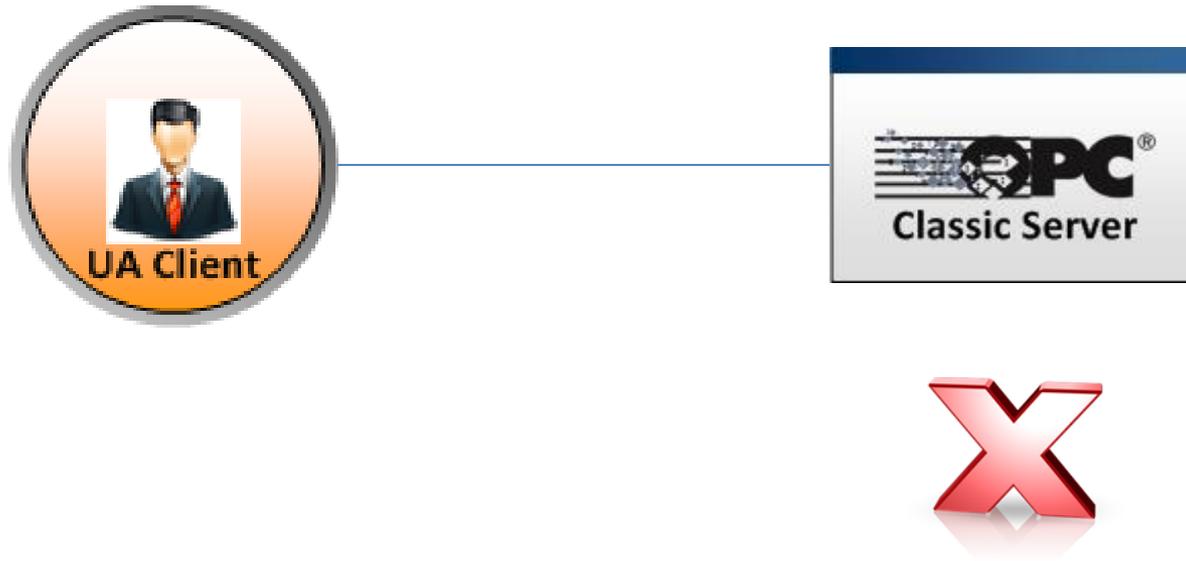


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# MIGRATION

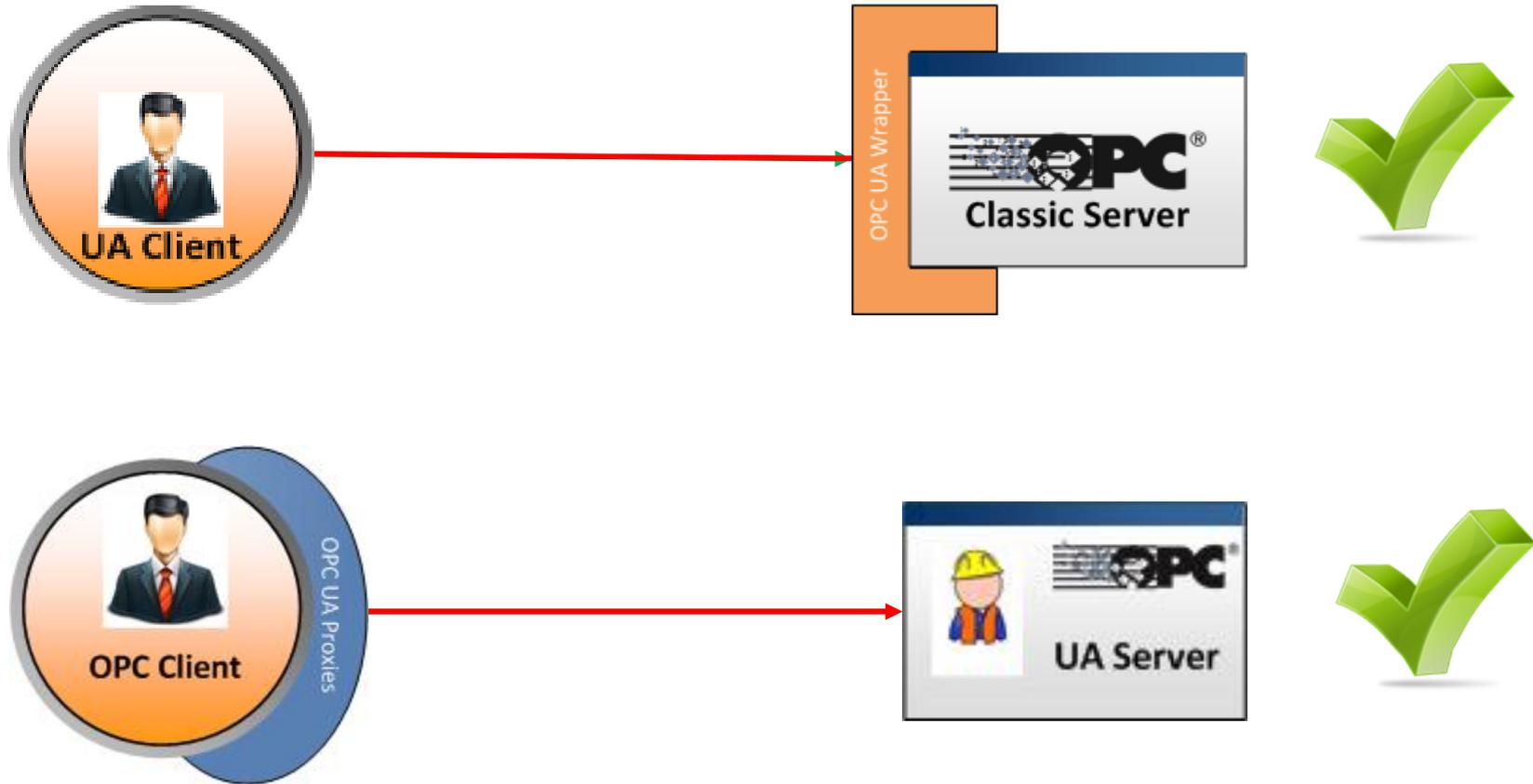
# Migration

## OPC Components



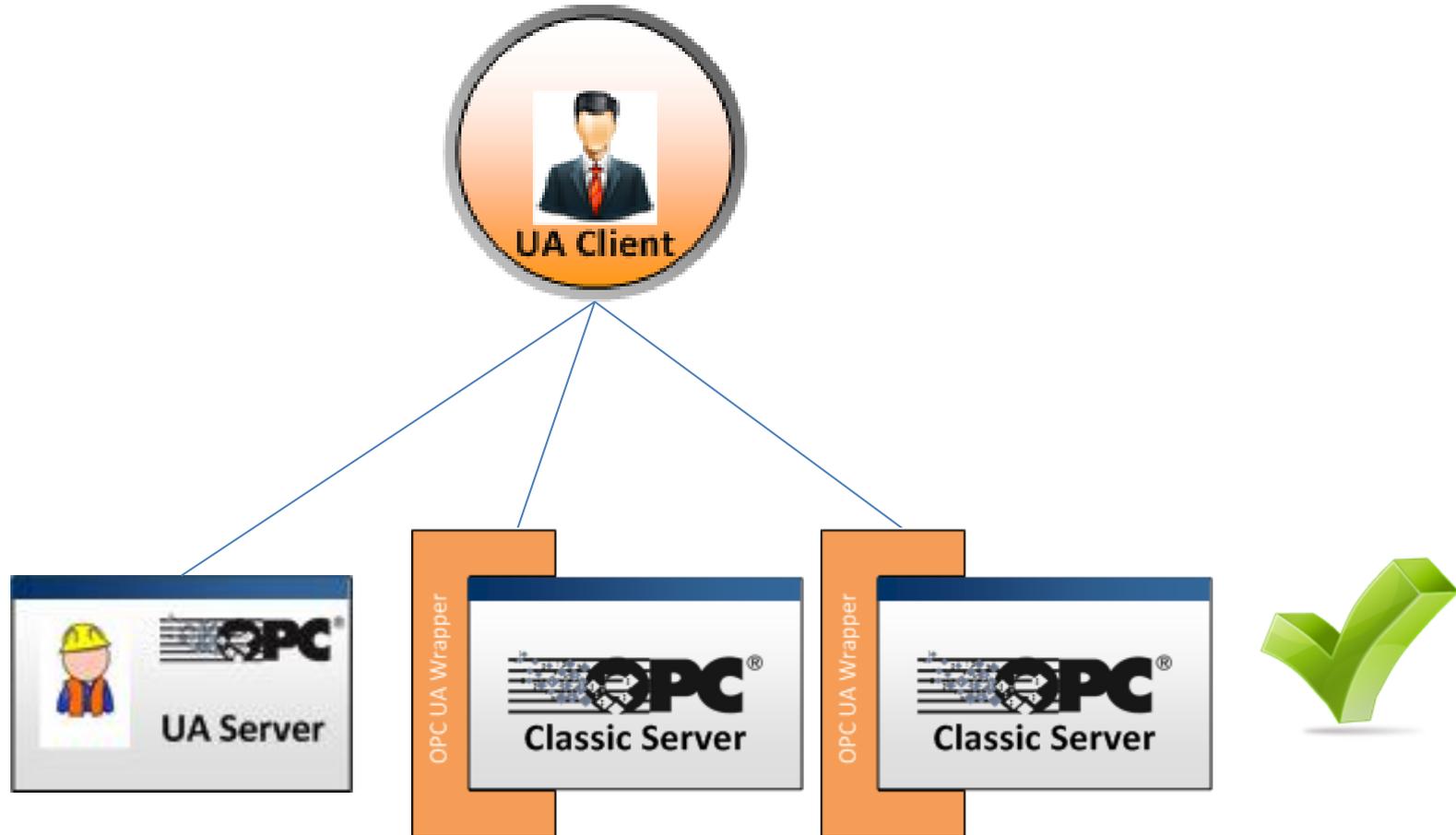
# Migration

## OPC Components



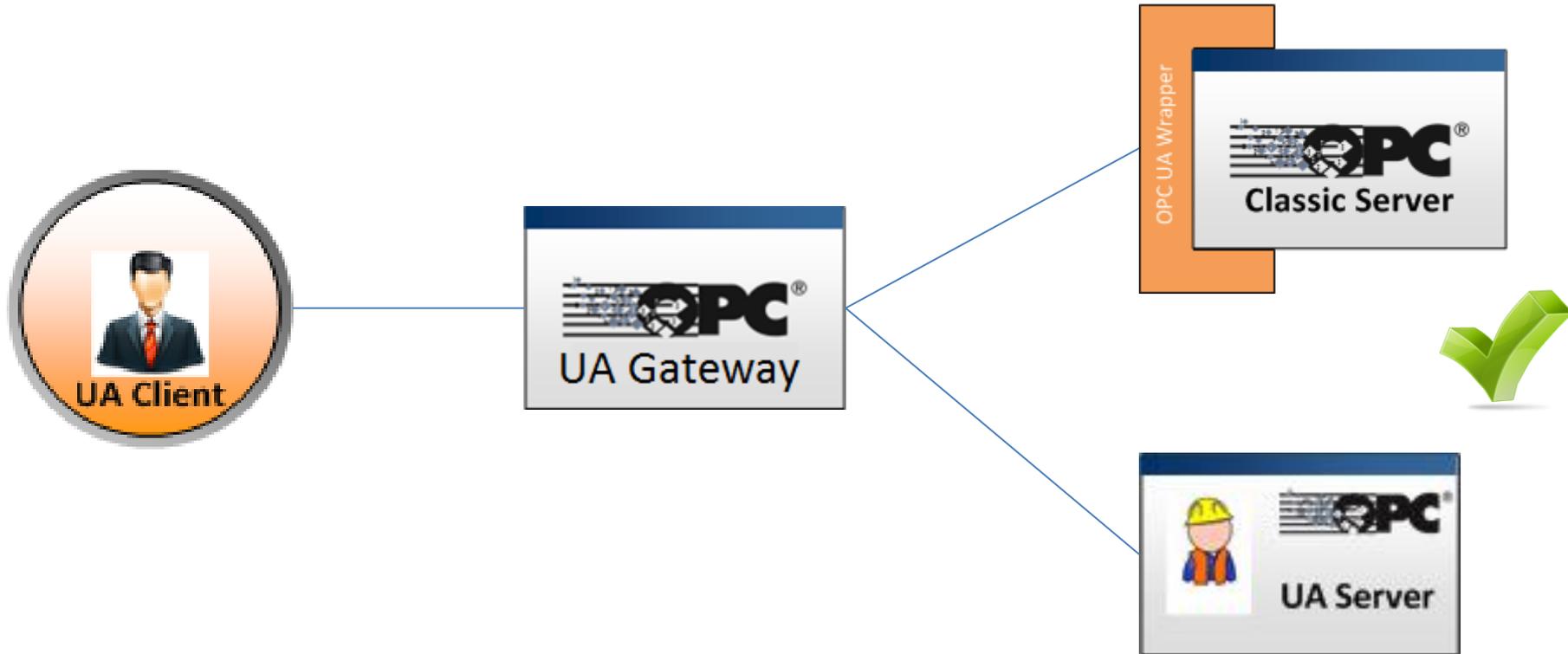
# Migration

## OPC Components



# Migration

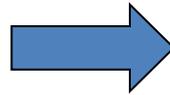
## Gateway



# Migration

## Native Development

Classic OPC



Transition



OPC UA



OPC Client



OPC Client

OPC UA Proxies



UA Client



Classic Server



Classic Server

OPC UA Wrapper



UA Server

# Migration

## Native Development

- All functionality from the Classic OPC specifications are available within OPC UA.
- The Access Type Specification Parts define how the functionality of Classic OPC is expressed in OPC UA.
- This does not mean that OPC UA clients will be allowed to access Classic OPC servers directly. The OPC UA server can be made to collect the same data and present it to the OPC UA client in the same manner as the Classic OPC server.
- This provides improved performance over wrappers and proxies.

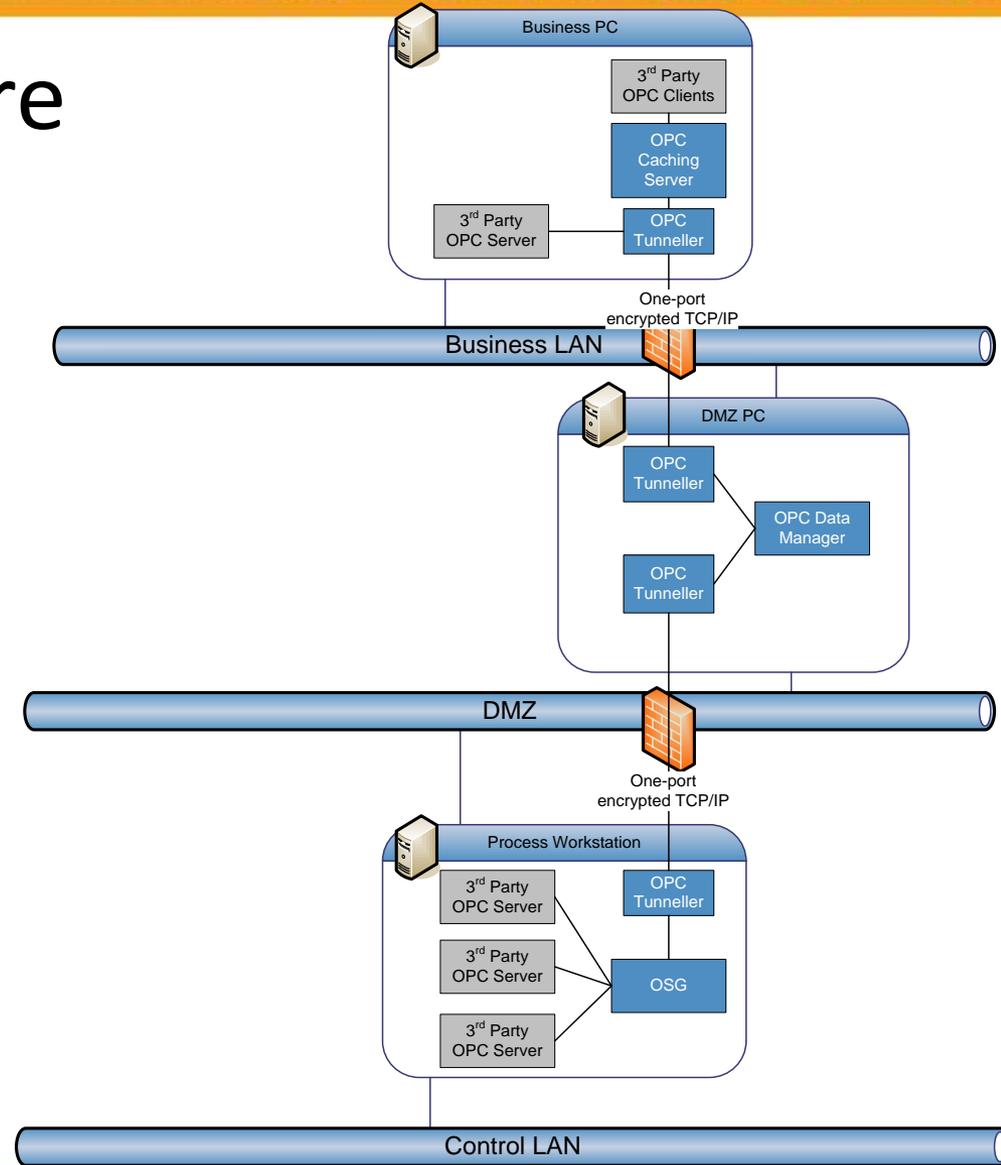
# Questions?



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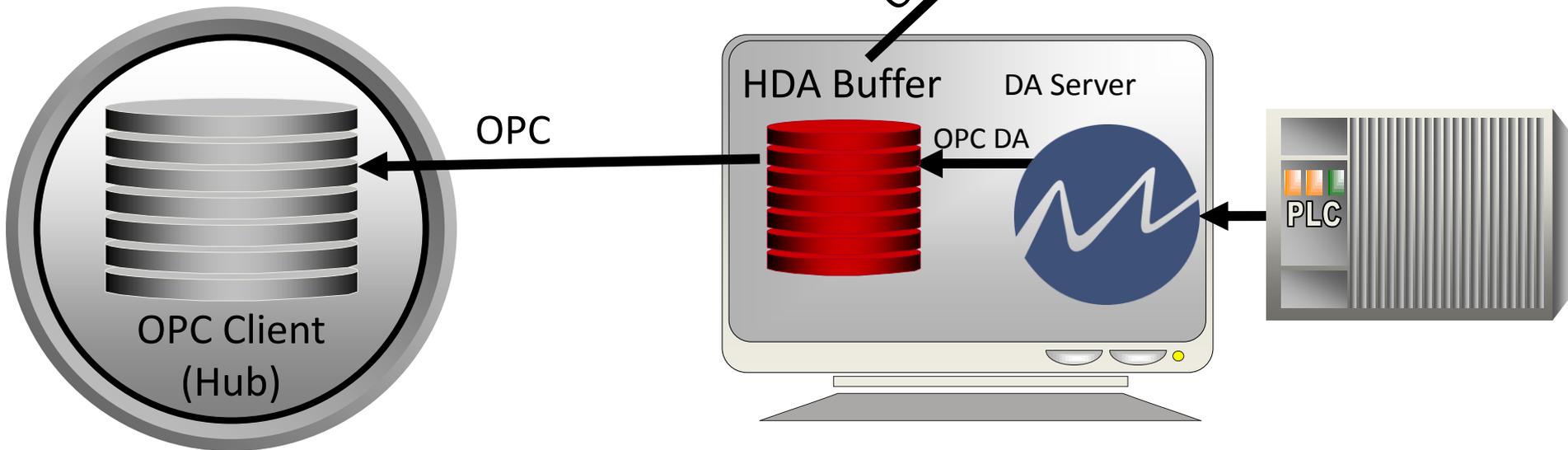
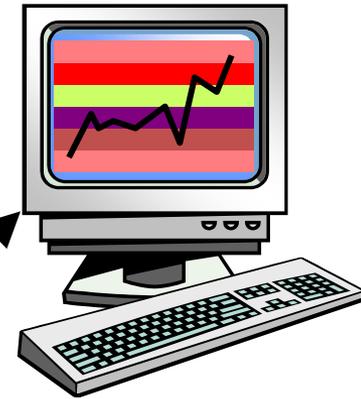
# ARCHITECTURES

# OPC DMZ Architecture

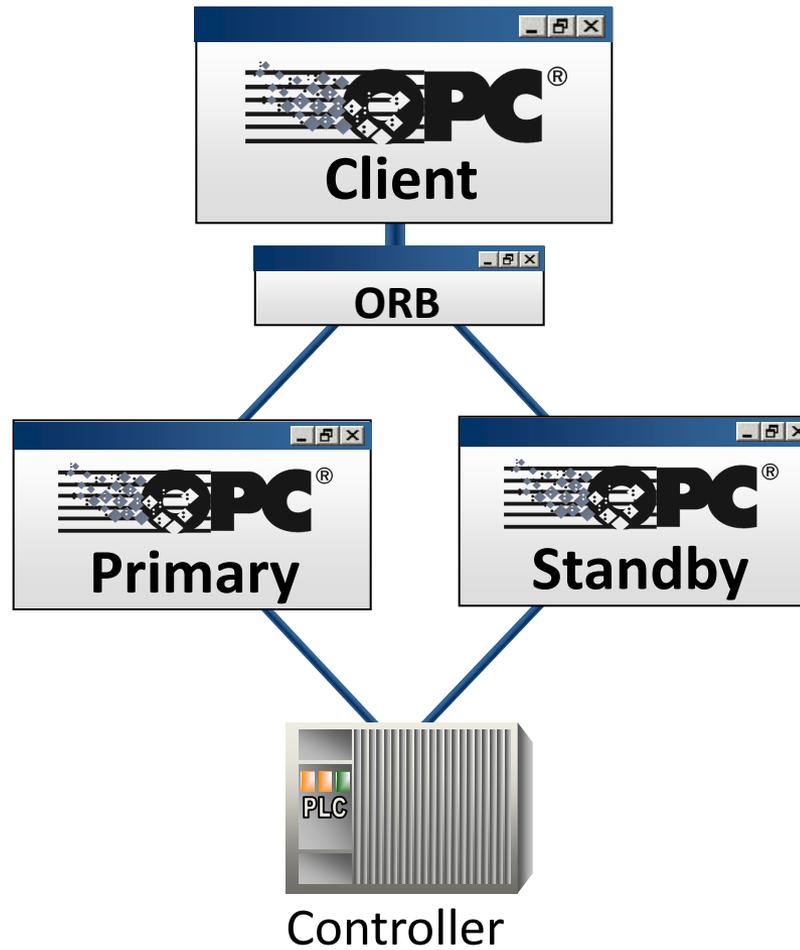


# OPC Solution: Transfer History!

- Remote data collection
  - OPC to move data
  - OPC **HDA Historian** at collection node
  - OPC to view data

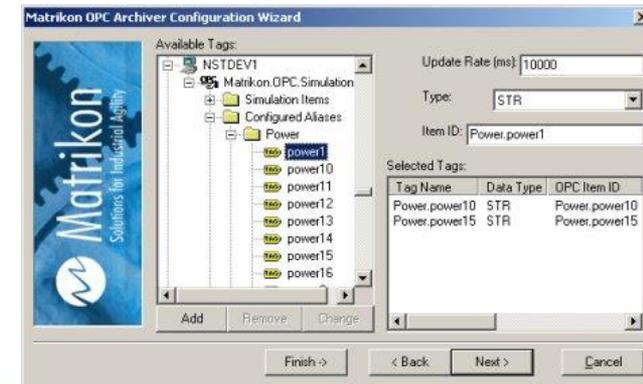
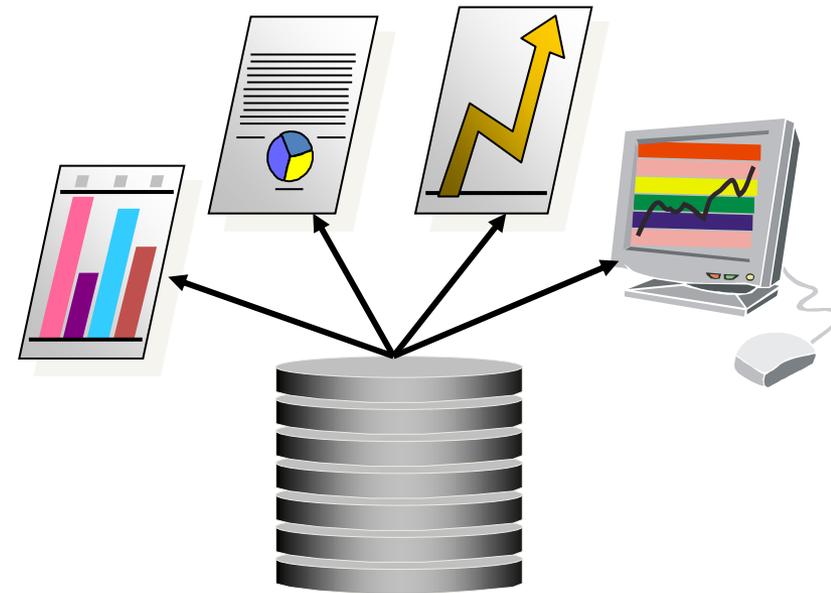


# Reliability: OPC Redundancy Broker (ORB)

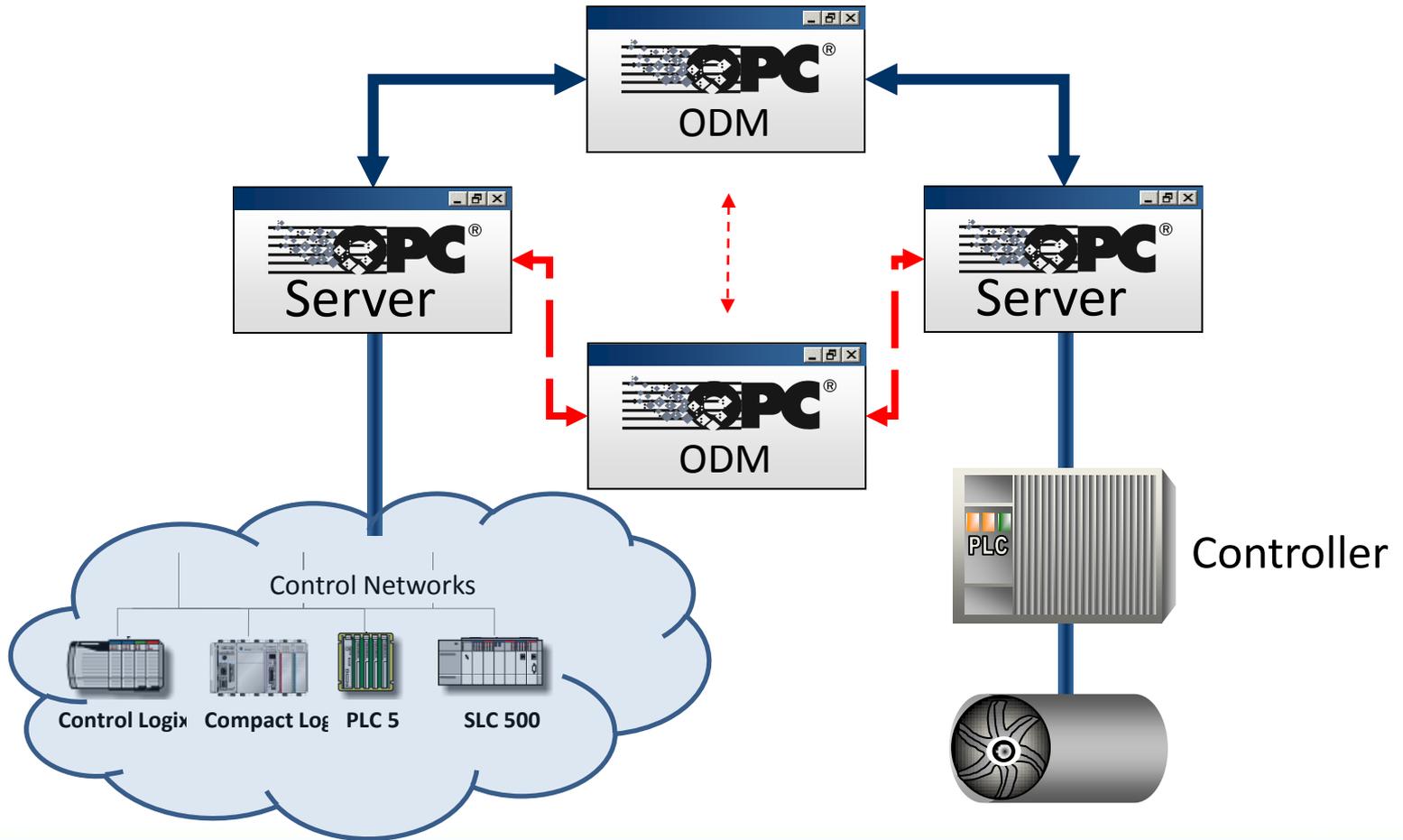


# MatrikonOPC Desktop Historian

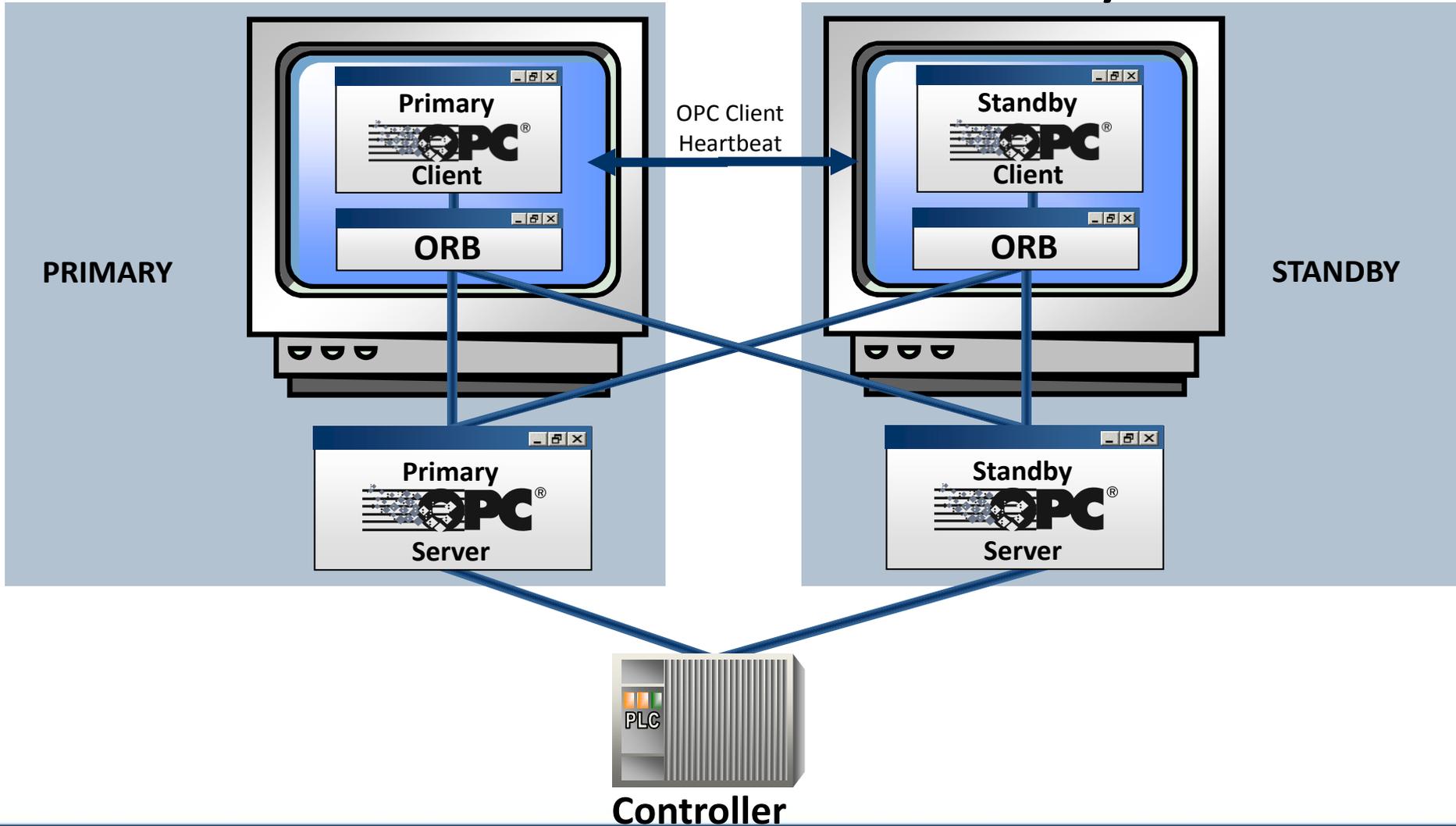
- Operations/Field Historian
  - Flexible data storage (day, week, month)
  - No compression
  - Single data source on same PC
  - Simple install (less than 5 minutes)
  - Sub-second collection rates
- **Operation** historical analysis
  - No maintenance
  - No training
  - No per-point pricing
  - No per-connection pricing



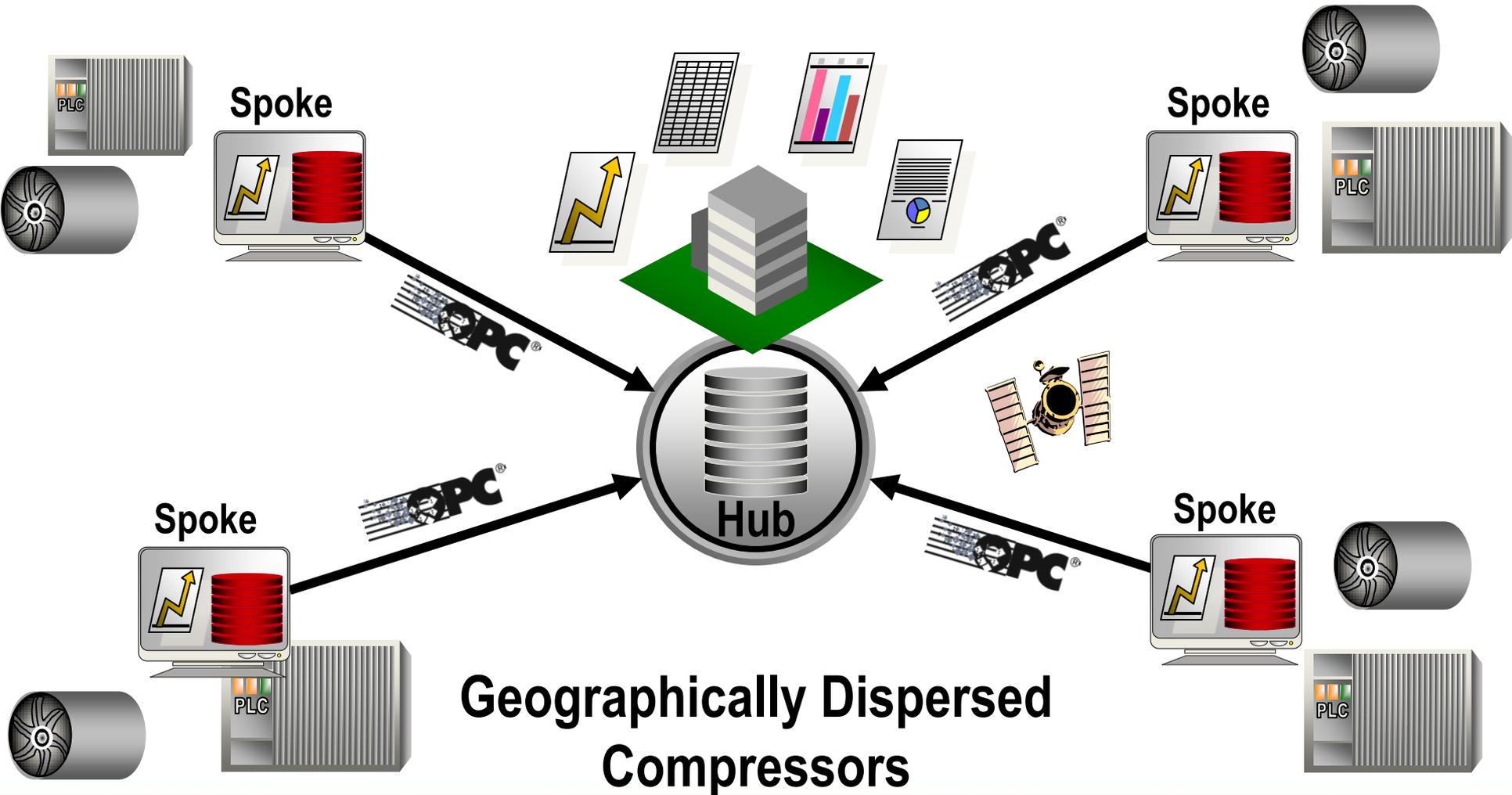
# OPC Data Manager



# OPC Client and Server Redundancy



# OPC Hub and Spoke



**Geographically Dispersed  
Compressors**

# Spoke Redundancy Architecture

